24 January 2017

**Letter of intent for Project: “Serious Game”**

Dear Mr. Berthet,

We would like to express our intent to choose the project “Serious Game” as our PRI in this semester.

We are a team of five, three software engineers, one computer security, and one information systems management student. The team composition is at the bottom of this letter.

To achieve the project goal, we propose an innovative game-like simulated environment targeted towards the objectives of knowledge management.

Our team in well equipped with excellent skills in C#, Java, and other programming languages, as well as XNA and Unity game development framework.

The outcome of the project is to have a graphical first person interactive environment with a storyline set in 2 phases – discovery & application.

We propose to realize this project in C# and XNA and using Agile methodology. We are in the process of defining a storyline.

This project is of a special relevance to our ambition team’s prospects in game development therefore we would high appreciate to be given the opportunity to do this project.

Thank you very much in advance for your consideration.

Composition

Matthieu Lobry Software engineering (App. Ing.)

Kevin Jully Software engineering (App. Ing.)

Junaid Khalid Software engineering (MSc.)

Nawras Alheli Computer Security(MSc.)

Thomas Joseph Information Systems Management(MSc.)

Sincerely,

Team Leader